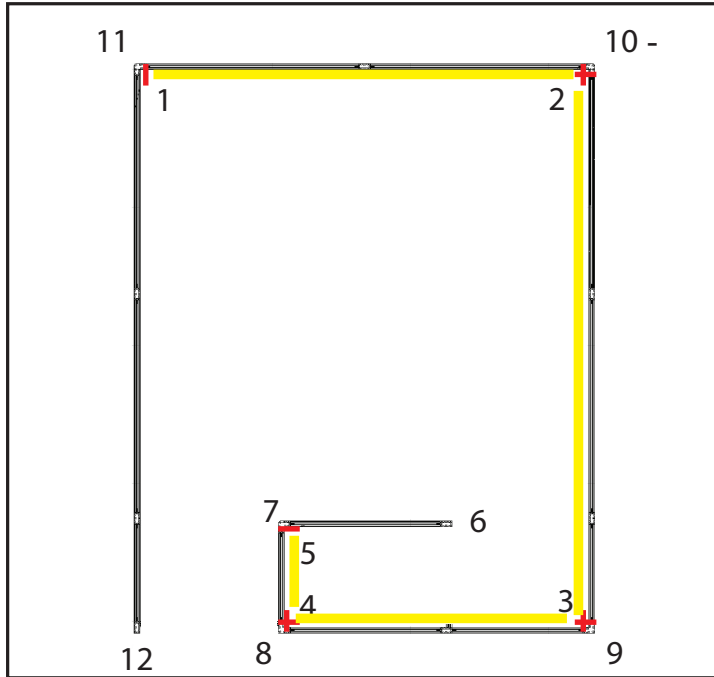


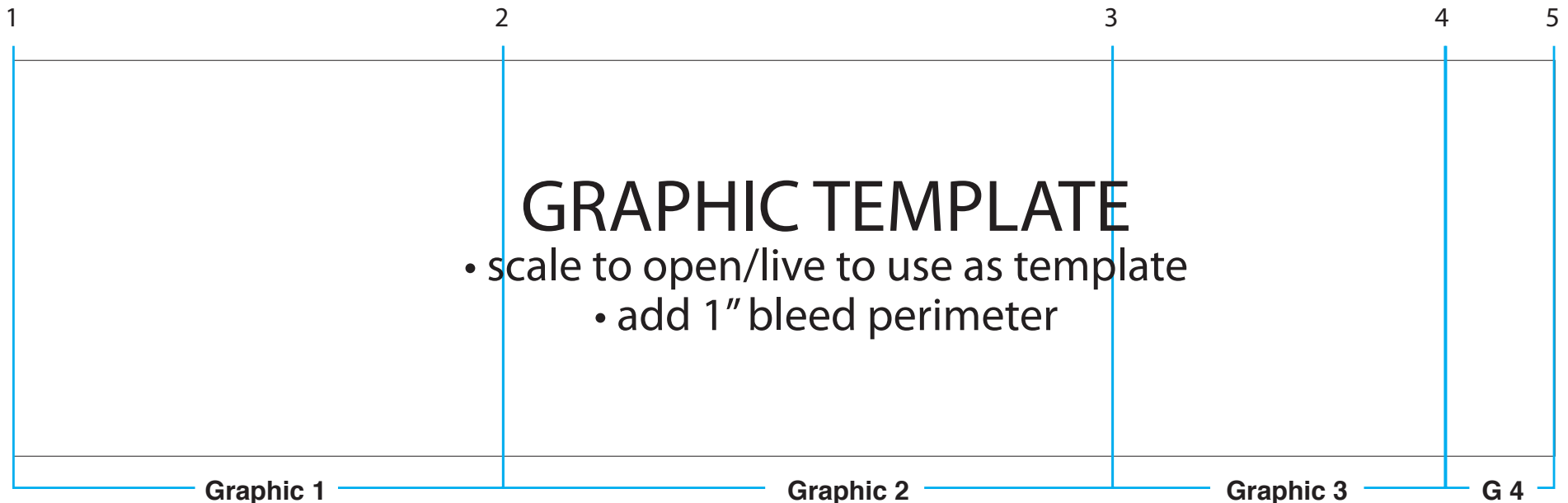


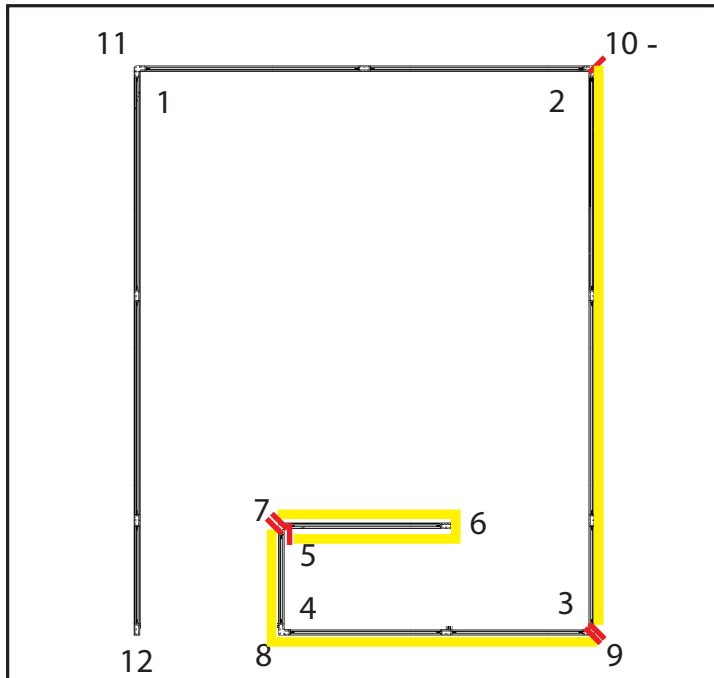
Graphic placement,
s/s = start/stop points

Open/Live

Print/Final

Graphic 1 - s/s = 1/2	116.89"x94.34"	117.876"x95.33"
Graphic 2 - s/s = 2/3	145.29"x94.34"	146.276"x95.33"
Graphic 3 - s/s = 3/4	79.29"x94.34"	80.276"x95.33"
Graphic 4 - s/s = 4/5	26.14"x94.34"	27.126"x95.33"
Graphic 5 - s/s = 5/7	90.59"x94.34"	91.576"x95.33"
Graphic 6 - s/s = 7/9	111.75"x94.34"	112.736"x95.33"
Graphic 7 - s/s = 9/10	148.45"x94.34"	149.436"x95.33"
Graphic 8 - s/s = 10/11	120.05"x94.34"	121.036"x95.33"
Graphic 9 - s/s = 11/1	295.31"x94.34"	296.296"x95.33"
Header 1 - 2 @	38.98"x11.13"	39.96"x12.12"
Header 2 - 2 @	29.38"x11.13"	30.36"x12.12"



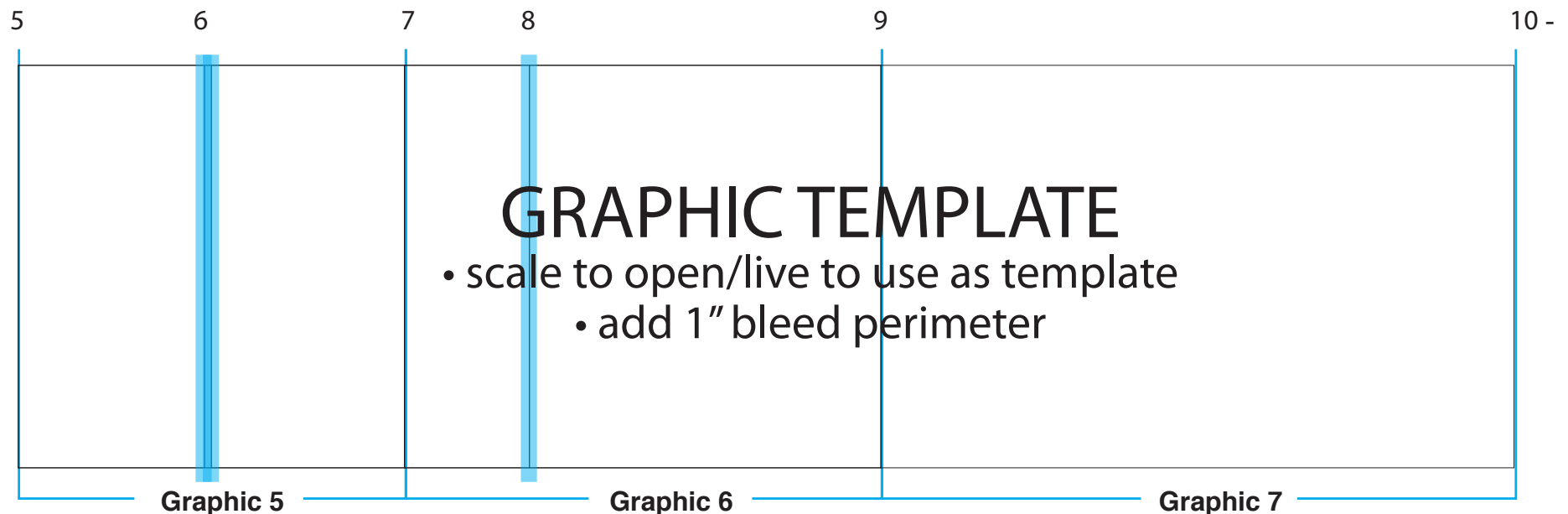


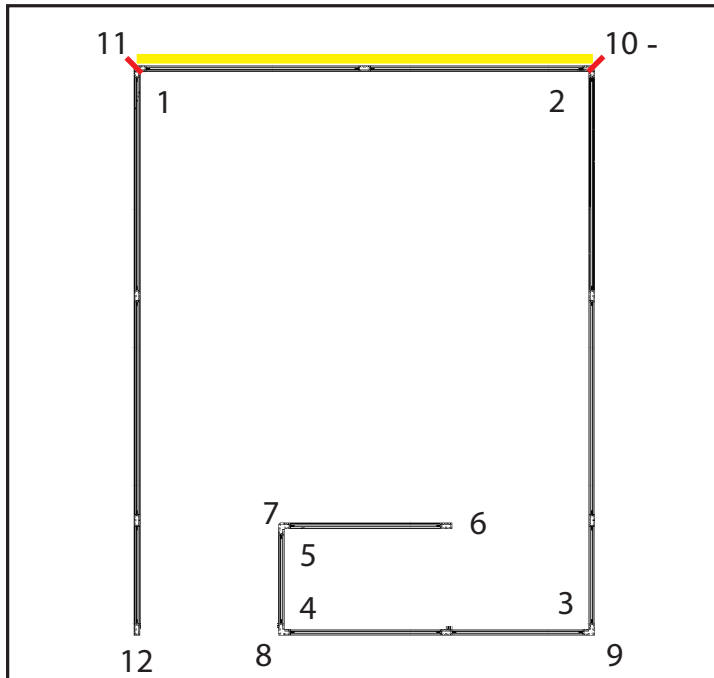
Graphic placement,
s/s = start/stop points

Open/Live

Print/Final

Graphic 1 - s/s = 1/2	116.89"x94.34"	117.876"x95.33"
Graphic 2 - s/s = 2/3	145.29"x94.34"	146.276"x95.33"
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Header 1 - 2 @	38.98"x11.13"	39.96"x12.12"
Header 2 - 2 @	29.38"x11.13"	30.36"x12.12"





Graphic placement,
s/s = start/stop points

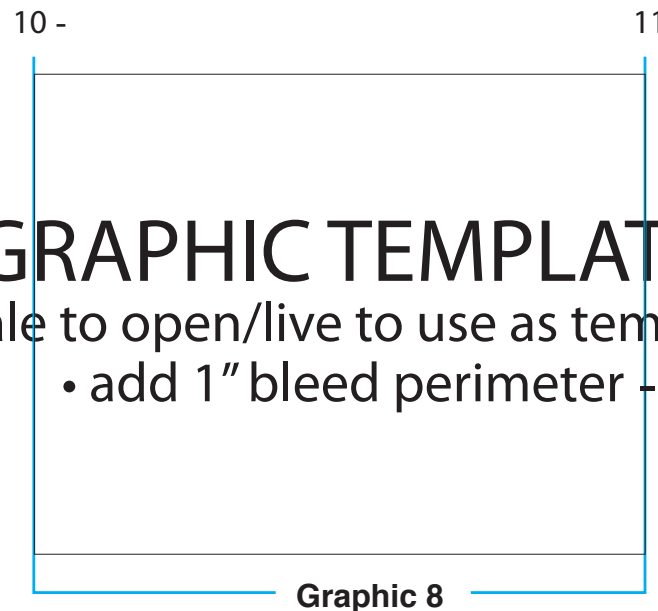
Open/Live

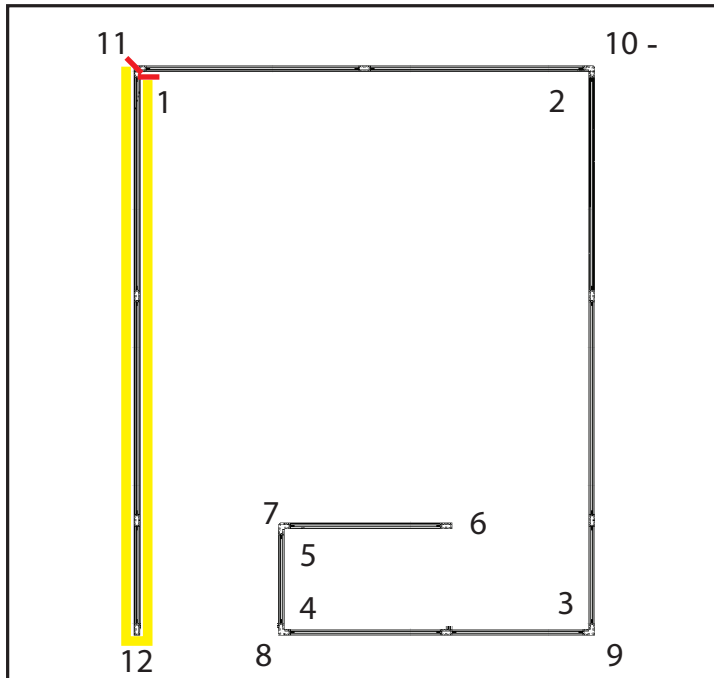
Print/Final

Graphic 1 - s/s = 1/2	116.89"x94.34"	117.876"x95.33"
Graphic 2 - s/s = 2/3	145.29"x94.34"	146.276"x95.33"
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Header 1 - 2 @	38.98"x11.13"	39.96"x12.12"
Header 2 - 2 @	29.38"x11.13"	30.36"x12.12"

GRAPHIC TEMPLATE

- scale to open/live to use as template -
- add 1" bleed perimeter -



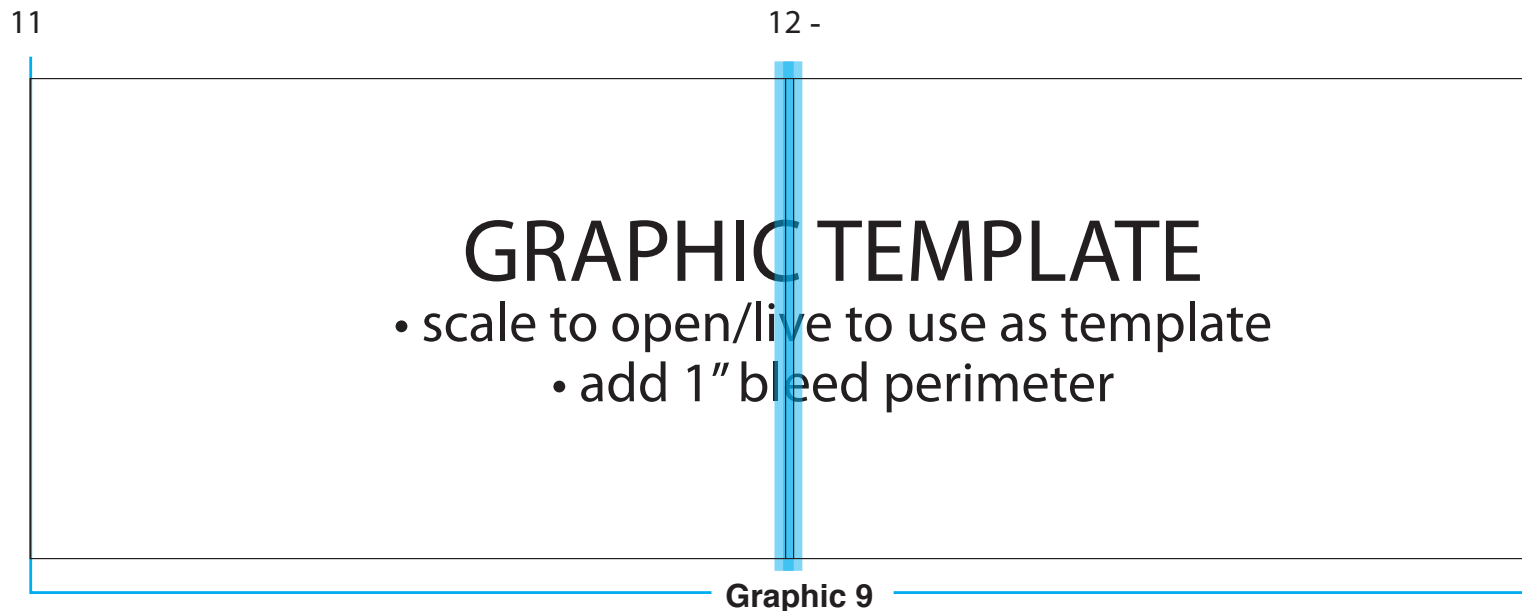


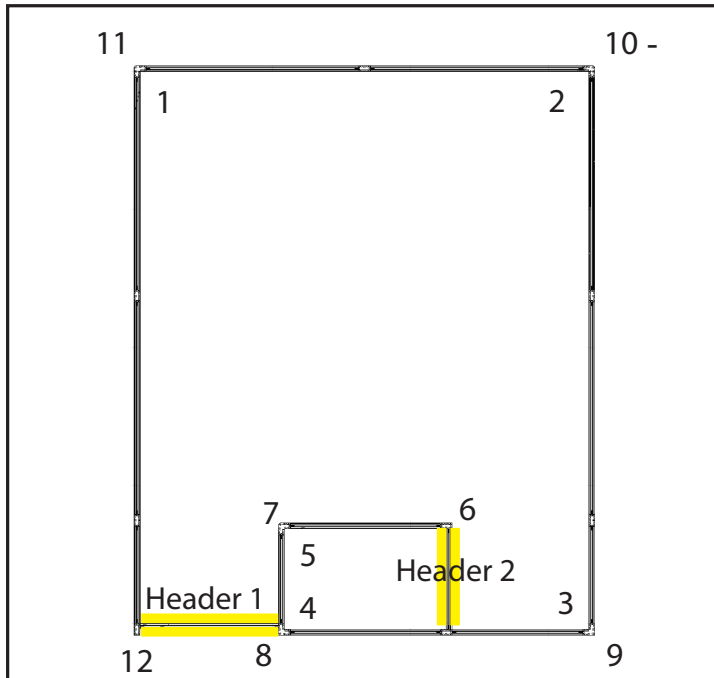
Graphic placement,
s/s = start/stop points

Open/Live

Print/Final

Graphic 1 - s/s = 1/2	116.89"x94.34"	117.876"x95.33"
Graphic 2 - s/s = 2/3	145.29"x94.34"	146.276"x95.33"
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Header 1 - 2 @	38.98"x11.13"	39.96"x12.12"
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Graphic placement,
s/s = start/stop points

Open/Live

Print/Final

Graphic 1 - s/s = 1/2	116.89"x94.34"	117.876"x95.33"
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Header 1 - 2 @	38.98"x11.13"	39.96"x12.12"
Header 2 - 2 @	29.38"x11.13"	30.36"x12.12"



Header 1



Header 2

GRAPHIC TEMPLATE

- scale to open/live to use as template -
- add 1" bleed perimeter -